

FOLSOM		
SCENARIO	Base Case	Draft Preferred Blueprint Scenario
Growth in Jobs: 2000-2050	38,291	31,690
Growth in Housing Units: 2000-2050	19,376	24,406
Balance of Jobs/Housing in 2000:	1.5	1.5
Balance of Jobs/Housing Growth (2000-2050):	2.0	1.3
Balance of Jobs/Housing in 2050:	1.7	1.4
New Housing Growth through 2050 (by type):		
Rural Residential (Existing 0.1%)	0%	0%
Large Lot Single Family (Existing 75%)	74%	34%
Small Lot Single Family (Existing 1%)	2%	38%
Attached Products (Existing 24%)	24%	28%
Total Housing Product Mix through 2050:		
Rural Residential	0%	0%
Large Lot Single Family	75%	52%
Small Lot Single Family	1%	21%
Attached Products	24%	26%
New Job Growth through 2050 (by sector):		
Retail Jobs (Existing 34%)	73%	39%
Office Jobs (Existing 26%)	20%	43%
Industrial Jobs (Existing 25%)	3%	10%
Public/Quasi-Public Jobs (Existing 15%)	4%	8%
Total Job Mix through 2050:		
Retail Jobs	56%	36%
Office Jobs	23%	35%
Industrial Jobs	13%	17%
Public/Quasi-Public Jobs	9%	12%
Growth through Re-investment in 2050:		
Jobs	0%	0%
Dwelling Units	0%	4%
Type of Trips:		
Auto	94.9%	91.6%
Transit	0.3%	1.5%
Bike and Pedestrian	4.9%	7.0%
Vehicle Miles Traveled		
Per Day per Household	53.6	40.5
Pct Vehicle Hours in Heavy Congestion on Freeways and Arterials	43%	23%

Discussion Draft Preferred Scenario Summary

Folsom grows to a city of approximately 105,000 people by 2050:

- Most of the growth is on vacant land within the current city boundaries and the city's Sphere of Influence;
- A small amount of targeted reinvestment occurs in and around the City's downtown area and light rail stations;
- Growth within the Sphere of Influence provides for significant areas of green and open space, consistent with city policies;
- The growth pattern in the Sphere of Influence is mainly housing, in order to provide housing opportunities for the city's strong and growing employment center;
- Housing growth is through roughly similar amounts of large lot single family, small lot single family and attached rowhouses, townhomes, condominiums and apartments.